Progression of Knowledge and Skills in Art & Design

St Martin's Multi Academy Trust

Field View Primary School

		Nursery **EAD: Creating with Material / Being Imaginative and Expressive**	Reception **EAD: Creating with Material / Being Imaginative and Expressive**	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Knowledge	Artist & Art	Explore famous images and say what they see.	Recognise famous artwork. Talk about features.	Learn about a few key artists. Talk about what they like.	Compare artworks. Learn how artists use materials.	Study artists from different cultures and time periods.	Explore art movements (e.g., Pointillism, Realism). Compare styles.	Analyse artists' intent. Consider social/historical context.	Research independently. Evaluate how artists express ideas and emotions.
	Craft Makers/	Introduce children to craftspeople from different cultures (e.g., textile weavers, potters). Talk about what they make and materials they use.				Learn about historical and contemporary designers (e.g., William Morris, Zaha Hadid) and their design choices in pattern, architecture, or everyday objects.		Research craft makers and designers in depth. Compare fine art with craft and design fields (e.g., graphic design, fashion, ceramics). Evaluate how craft communicates ideas and serves functional purposes.	
	Vocabulary	**Anchor**: mark, line, colour, red, yellow, green, blue, black, white, dot, draw, paint, brush, paper, cut, glue, stick **Goldilocks**: brown, purple, orange, pink, gold, silver, scribble, shape, big/small, wavy, straight, swirl, colourful, smooth, rough **Step On**: pattern, mix, print, collage, sculpture, join, build	**Anchor**: line, circle, colour, paint, brush, cut, stick, make, dray, clay, roll **Goldilocks**: primary colours, shapes, shades, light/dark, smooth/rough, thick/thin, shiny, curved, straight, background, outline, mix, print, collage **Step On**: pattern, blend, compare, detail, model, texture, create	**Anchor**: line, shape, colour **Goldilocks**: mark, abstract, pattern **Step On**: composition, expression **Anchor**: primary, secondary, mix **Goldilocks**: warm, cool, contrast **Step On**: tint, shade, hue **Anchor**: face, feature, outline **Goldilocks**: proportion, detail, realistic **Step On**: self-portrait, symmetry	**Anchor**: dot, spot, repeat, tone **Goldilocks**: pattern, installation, vibrant **Step On**: contemporary, infinity **Anchor**: natural, texture, shape **Goldilocks**: landscape, sculpture, ephemeral **Step On**: environmental, organic **Anchor**: jungle, leaf, animal **Goldilocks**: background, foreground, imaginary **Step On**: naïve art, perspective	**Anchor**: pattern, repeat, floral **Goldilocks**: symmetry, print, decorative **Step On**: motif, textile, Arts and Crafts **Anchor**: building, shape, line **Goldilocks**: structure, perspective, architect **Step On**: façade, design, landmark **Anchor**: dot, colour, brush, pointillism **Goldilocks**: stippling, optical mixing, impressionism **Step On**: technique, Georges Seurat, movement	**Anchor**: tint, shade, composition, blending, hatching, cross-hatching **Goldilocks**: botanical, detail, observe **Step On**: organic form, study, specimen **Anchor**: circle, pattern, contrast **Goldilocks**: rhythm, composition, abstract **Step On**: simultaneous contrast, modernism, colour theory **Anchor**: material, reuse, combine **Goldilocks**: assemble, texture, transform **Step On**: sustainability, installation, eco-art	**Anchor**: brush, strokes, ink, symbol, motif **Goldilocks**: calligraphy, landscape, nature, harmony **Step On**: dynasty, scroll, cultural heritage, traditional **Anchor**: portrait, self, tone **Goldilocks**: symbolism, surreal, identity **Step On**: autobiography, resilience, influence **Anchor**: spray, wall, image **Goldilocks**: graffiti, stencil, message **Step On**: urban art, contemporary, activism	**Anchor**: horizon, perspective, landscape, vanishing point **Goldilocks**: depth, mood, composition **Step On**: atmosphere, vantage point, realism **Anchor**: clay, form, pot **Goldilocks**: coil, carve, balance **Step On**: kiln, decorative, functional **Anchor**: idea, emotion, colour **Goldilocks**: expression, abstract, choice **Step On**: conceptual, audience, intent

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	Drawing	Use gross and fine motor movements to make marks. Explore drawing tools freely (e.g., crayons, chalks, pencils).	Begin to draw with intent (e.g., self-portraits, simple objects). Use a wider range of tools. Discuss their drawings.	Draw with increasing control. Begin to use basic shapes to represent objects. Explore line, shape, and pattern.	Use drawing to represent texture. Show beginning use of tone and light/dark. Create more detailed drawings from observation.	Refine sketching skills. Use different pencils to create tone and shade. Begin using sketchbooks.	Draw from different viewpoints. Use scale and proportion more accurately. Add texture and pattern with control.	Develop expression and mood in drawing. Layer media and refine detail. Record and develop ideas in sketchbooks.	Combine multiple drawing techniques with confidence. Plan and refine compositions. Develop personal style.
	Painting	Explore mixing colours. Apply paint with fingers, brushes, and tools. Discuss colours used.	Mix primary colours. Use brushes with increasing control. Begin to paint recognisable objects.	Experiment with colour mixing. Explore brush techniques. Apply paint to express ideas.	Refine brush control. Mix secondary and tertiary colours. Apply paint in layers.	Use tints and shades. Explore different painting styles (e.g., impressionism). Paint from imagination and observation.	Use watercolours, acrylics, and other media. Develop texture and tone in painting. Apply colour theory.	Work in the style of an artist. Create mood with colour. Combine media in a single piece.	Develop a personal painting style. Use paint expressively. Plan and execute multi-stage painting projects.
	Sculpture	Use malleable materials (playdough, clay). Press, roll, squeeze to shape.	Join materials to build 3D forms. Explore texture and form. Use tools with support.	Shape and assemble simple models. Use a variety of materials. Begin modelling human or animal forms.	Use tools to refine form and texture. Add detail to sculptures. Learn joining techniques.	Create more complex forms. Work with clay and paper mache. Use carving or additive methods.	Sculpt for a purpose (e.g., containers, figures). Understand structure and balance.	Use armatures or frameworks. Create abstract or expressive sculptures. Explore installation concepts.	Design and execute a final sculpture project. Use various materials confidently. Evaluate sculptural form.
	Techniques and Media	Explore a variety of materials (glue, paint, collage). Begin layering and combining.	Use tools for cutting, tearing, joining. Layer and combine media.	Explore media: crayons, pastels, paints, collage. Simple layering.	Try printmaking, resist techniques. Layer textures and materials.	Combine media (e.g., collage and paint). Use textile or mixed media.	Develop surface techniques (e.g., batik, relief printing). Explore contrast.	Use print, collage, digital tools creatively. Select techniques purposefully.	Master complex media combinations. Innovate in how techniques are combined.
	Print	Make marks by pressing objects into paint (e.g., sponges, leaves).	Explore basic mono-printing: paint on a surface, press paper. Notice patterns.	Create simple block prints with sponges or cardboard shapes. Repeat patterns.	Make relief prints (e.g., pressed string into foam). Rotate prints for symmetry.	Design and carve simple printing blocks (e.g., polystyrene tiles). Layer two colours.	Experiment with screen or stencil printing. Use registration techniques to align prints.	Combine printmaking with collage or painting. Explore reduction printing (removing material in stages).	Create complex multi-layer prints. Incorporate printing with digital manipulation or overlays. Reflect on printmaking as art form.
	Collage	Tear, cut, and glue paper and fabric. Explore textures by layering materials freely.	Arrange materials intentionally. Begin to select colours and textures to express ideas.	Cut and tear with increasing accuracy. Create images by layering materials for effect.	Use overlapping and layering purposefully. Explore simple mosaics or textile collage.	Experiment with a wider range of materials (e.g., magazines, fabrics). Use collage to create textures or illustrate ideas.	Combine painted, printed, or drawn elements into collages. Understand composition basics.	Plan collages for specific effects (e.g., mood, narrative). Incorporate found and recycled materials.	Use collage expressively. Combine collage with other media (e.g., digital editing). Create conceptual or abstract work.
	Digital Media			Use basic art apps (e.g., drawing tools on tablets) to experiment with colours and shapes.		Explore simple digital collage: combining images or adding text overlays.	Manipulate photos digitally (e.g., filters, cropping) for creative effects. Begin combining digital and traditional art.	Use digital drawing or painting software. Layer images and apply textures. Start using design tools (e.g., Canva, simple vector apps).	Create complex digital artwork or animations. Plan, execute, and refine digital projects. Evaluate digital art choices like traditional media.
	Design & Make	Choose colours and materials. Begin combining materials with purpose.	Talk about their creations. Begin to plan and revise. Explore different joining methods.	Plan ideas using simple sketches. Select appropriate tools and materials.	Follow steps to plan and construct. Improve based on feedback.	Use sketchbooks to design. Annotate ideas. Evaluate designs against criteria.	Modify and adapt designs. Make design choices based on intent.	Research, plan and design with purpose. Refine during the process.	Lead their own design process. Reflect critically on design and outcome. Create complex 2D/3D projects.

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Skills	Evaluate & Reflection	Talk about what they've made. Say what they like.	Begin to say what worked well. Suggest changes.	Describe what they see. Say what they would change.	Use simple vocabulary to discuss work. Begin peer feedback.	Use sketchbooks to record thoughts. Make suggestions for improvement.	Use key vocabulary. Compare own and others' work.	Reflect critically. Use art terms fluently. Justify choices.	Evaluate with confidence. Consider audience and intent. Self-direct improvement.